



GSS-Proxy:

Better privilege separation

Simo Sorce

Principal Software Engineer, Red Hat

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Outline

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Introduction to GSS-API

- GSS-API = Generic Security Service API
- Abstraction layer introduced to simplify use of Kerberos for client-to-server interaction by hiding low level kerberos API into a 'mechanism'.
 - Not limited to Kerberos.
 - Enables applications to use a consistent API with multiple authentication protocols, to set up communication channels
 - Also provides integrity (authentication/signing) and confidentiality (encryption/sealing) services.
 - If the underlying protocol allows it, also provides delegation capabilities
 - Analogous to Windows SSPI (and interoperable with it)



Applications using GSSAPI

- Enterprise applications that want to offer Single Sign On capabilities (generally through Kerberos)
- Examples:
 - LDAP/IMAP/SMTP/... + SASL/GSSAPI/Krb5
 - SASL = Simple Authentication and Security Layer
 - SSH + GSSAPI
 - GSSAPI/Krb5 used for auth only (also avail. Keyex patches)
 - HTTPS + SPNEGO
 - GSSAPI/SPNEGO/Krb5 or NTLMSSP)
 - NFS + RPCGSS (Secure NFS)
 - GSSAPI/Krb5



Using GSS-API

1. Acquisition of credentials

- Generally 'default' credentials are used
 - in the krb5 case obtained via kinit (password or keytab)

2. Establishment of security context

- `gss_init_sec_context()` / `gss_accept_sec_context()`
 - Depending on the underlying protocol multiple round trips may be used to complete context establishment.

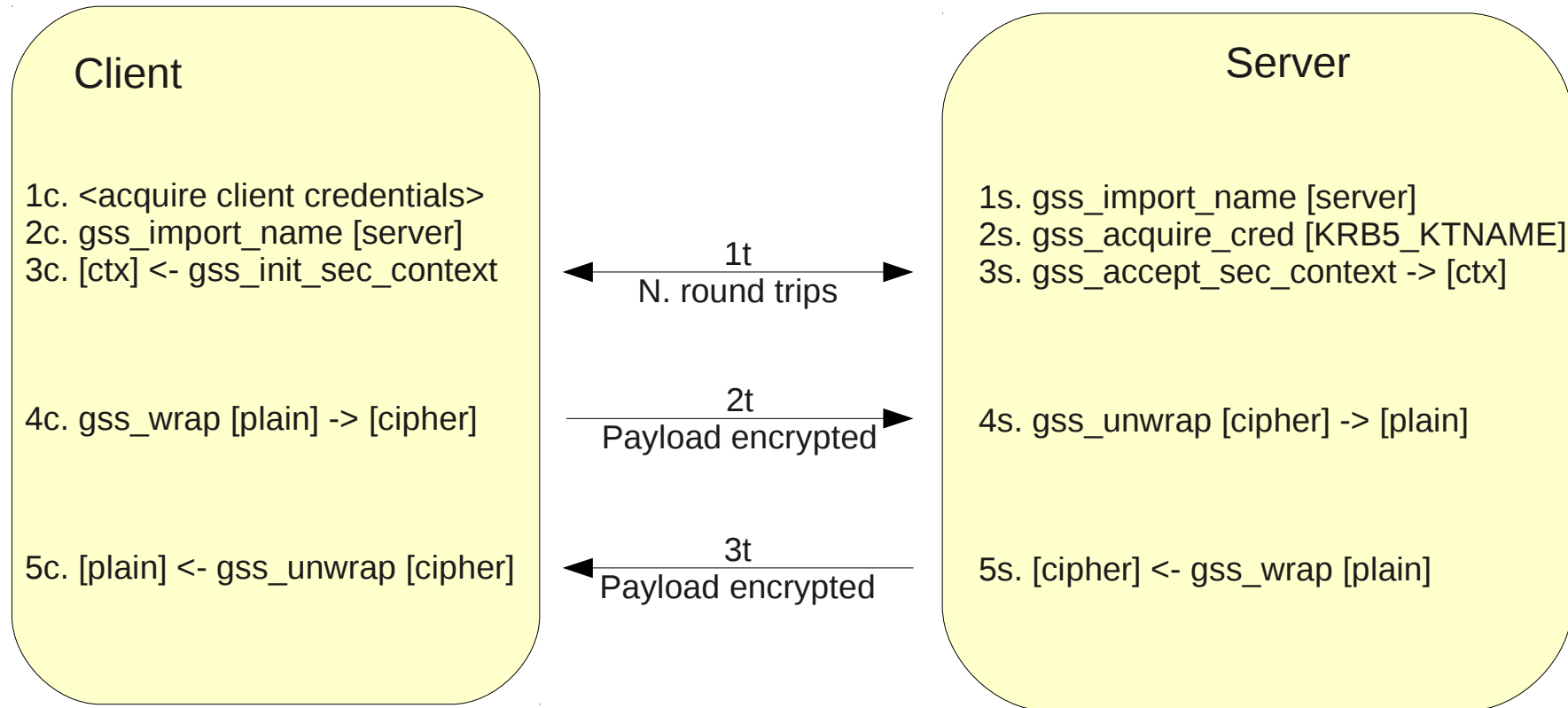
3. Exchange of messages using security context

- Messages can be signed and/or sealed using the established security context. eg. `gss_wrap/gss_unwrap`

4. Disposal of security context



Connection using GSS-API

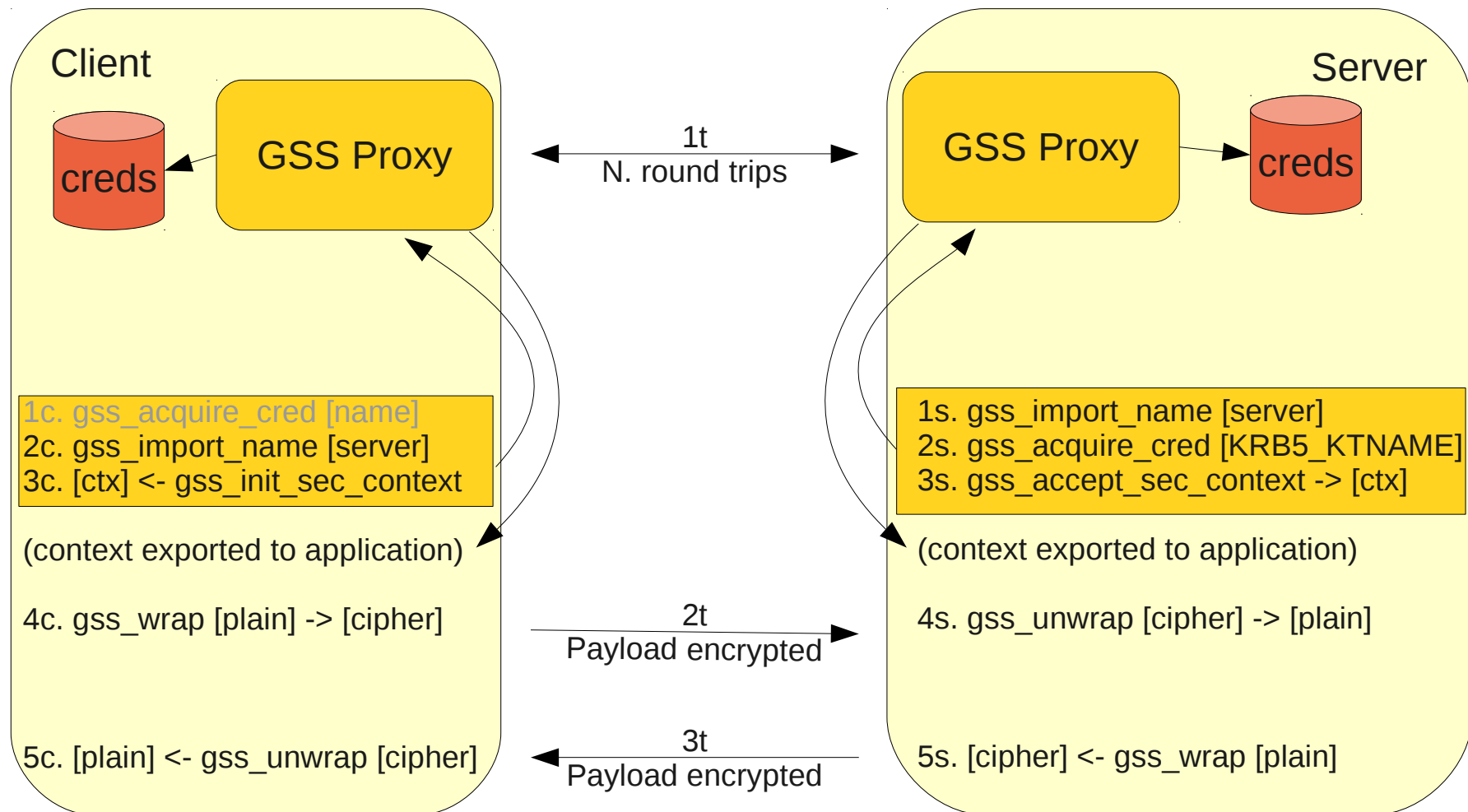


Why a GSS Proxy ?

- Standard GSS-API assumes direct access to credentials and long term keys by the application
 - A proxy allows to implement privilege separation
 - Application can use credentials w/o access to long term secret
- GSS-API is an extensive library and is not usable directly by the kernel
 - Allows to use the full GSS-API from the kernel by turning a local API into a local IPC
- Potential for developing an ssh agent
 - avoid full delegation of credentials
 - keep SSO working when jumping through multiple hosts



Connection using GSS-API with GSS-Proxy



GSS-Proxy anatomy

- GSS Proxy is actually 3 things in one.
 - A service daemon
 - the 'gssproxy' binary - listens on unix sockets
 - A stateless, event driven server
 - A GSSAPI mechanism plugin (shared object)
 - proxymech.so - a gssapi 'interposer' mechanism
 - Requires special interposer plugin support (only in MIT 1.11)
 - A communication protocol
 - An XDR based RPC protocol (see gss_proxy.x file)
 - RPCs ops are compounded to reduce latency

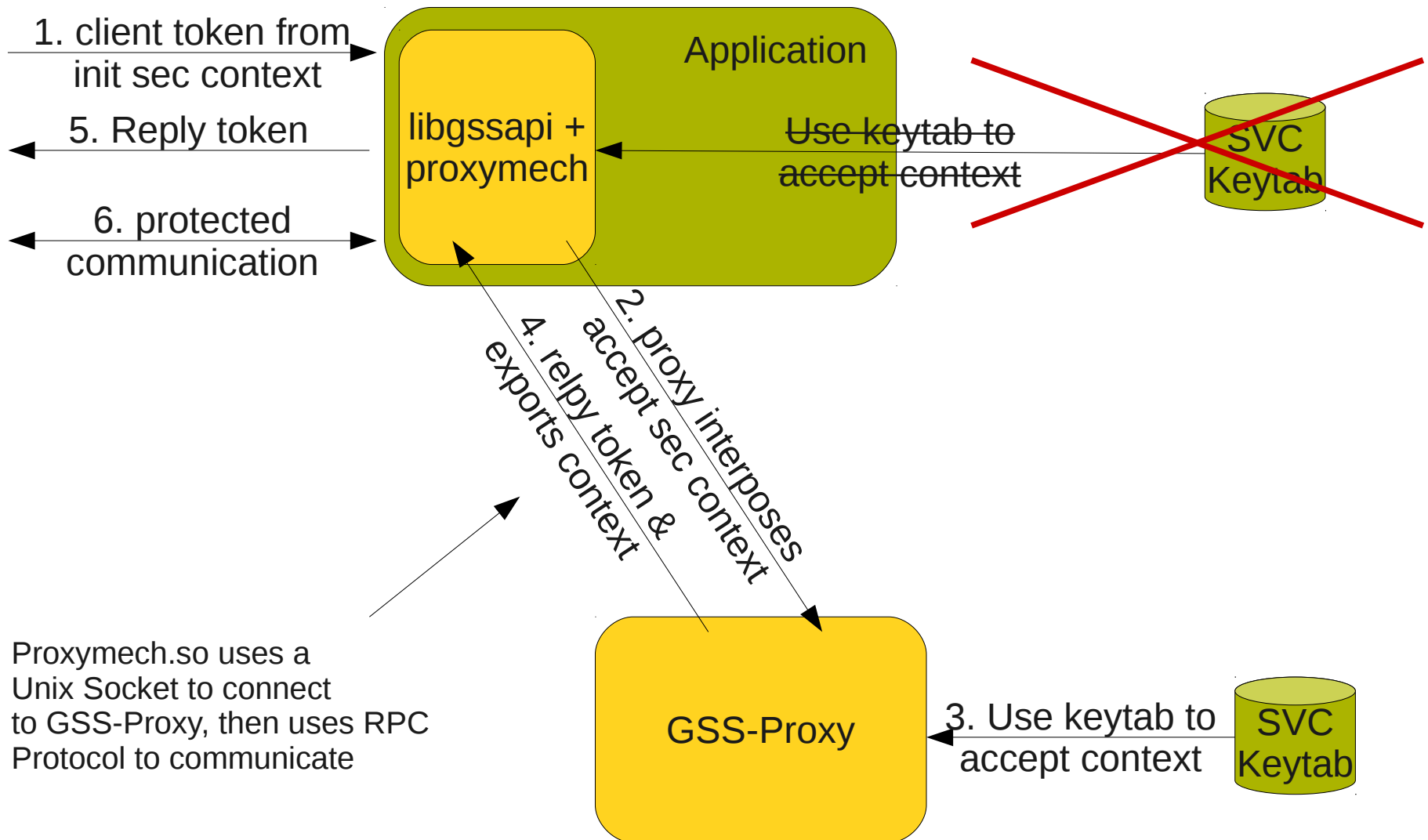


Privilege separation

- For services that use keytabs to accept contexts
 - Keytab not available directly to the application
 - Proxymech.so intercepts KRB5 mechanism and proxies calls to GSS-Proxy
 - GSS-Proxy establishes the context on behalf of the application and then exports the context with only the session keys to the application
- If the application is compromised credentials can be used, but not stolen.
 - Multiple applications can use the same keytab w/o compromising each other
 - In future the GSS-Proxy can be augmented with policies that limit what the credentials can be used for.



Privilege separation



Kernel upcall

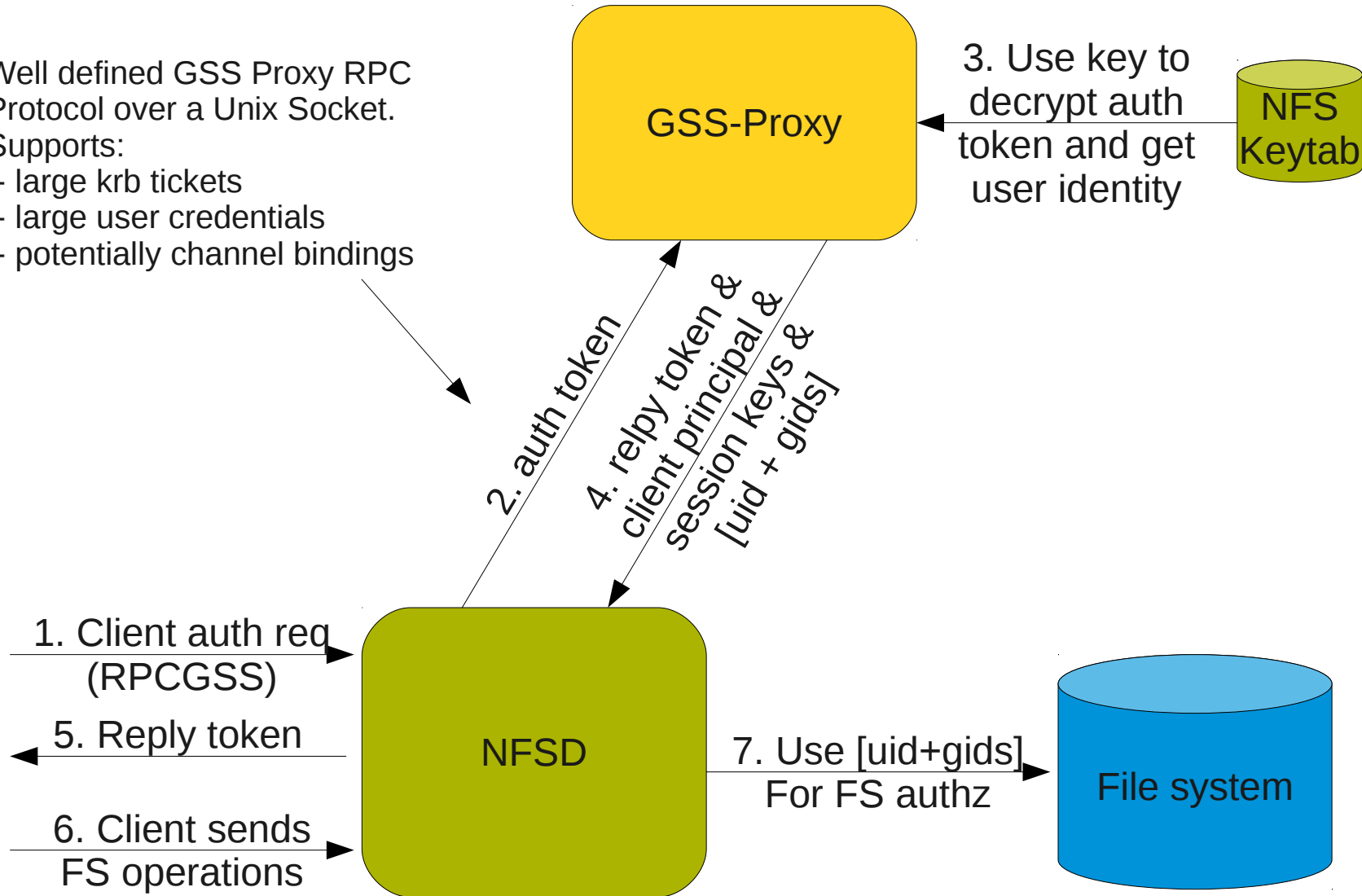
- First prospect user of GSS Proxy: kernel NFSD
 - Current NFS server uses a bad hand crafted protocol for upcalls that is limited to less than a memory page (~ 2KiB)
 - Prevents context establishment with large tickets
 - such as when a large MS-PAC is attached to a ticket
 - Kernel patches have been created to let the kernel speak the GSS-Proxy protocol on a unix socket
 - Still not upstream due to minor integration issues caused by new support for containers
- The GSS Proxy establishes the security context
 - Exports a 'lucid' context to the kernel
 - Also sends user creds (uid + list of secondary gids)



Kernel NFSD and GSS-Proxy

Well defined GSS Proxy RPC Protocol over a Unix Socket.
Supports:

- large krb tickets
- large user credentials
- potentially channel bindings

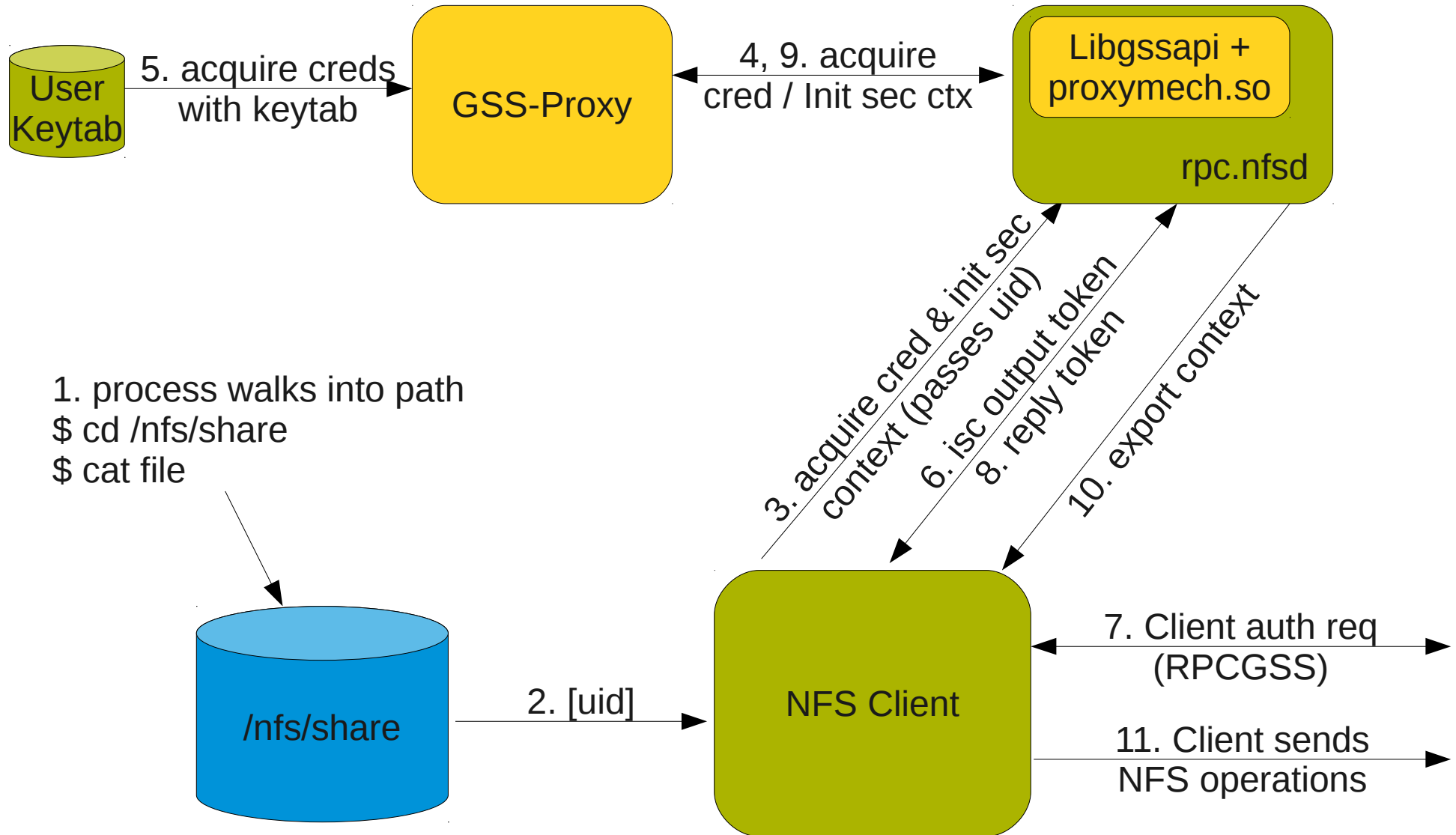


Automatic Credential handling

- The Secure NFS client case
 - Secure NFS relies on RPCGSS and Kerberos
 - A user needs krb5 credentials to access the NFS share
 - Some applications run as users but have no reason to use Kerberos outside of the need to access NFS
 - GSS-Proxy can use a keytab stored in a special area to acquire credentials on behalf of the application user so that Secure NFS access is allowed
 - Applications need no modification nor fragile cron jobs need to be created, process is transparent



NFS Client with GSS-Proxy provided autocred



Grab the PAC and run (more on priv. sep.)

- MS Active Directory attaches user credentials to krb5 tickets
 - PAC (Privilege Access Certificate)
 - The PAC is signed with the KDC and the SVC keys
- It is extremely useful to use this information
 - it is complete and avoids* the need to search info via LDAP
 - Pass the MS PAC to SSSD to prime its caches
- Problem: the receiving service can forge it.
 - The SVC signature is done with the SVC long term key
 - Potential for cache poisoning if the service is compromised
- GSS-Proxy is trusted
 - privilege separation prevents forgery from the service



Future possibilities

- GSS Agent
 - Current ssh+GSSAPI requires to export full credentials set to target host in order to use your krb5 creds there
 - Exposes TGT to the target machine
 - Still much better than sending your password
 - Like ssh-agent, the GSS-Proxy protocol could be used to only forward access to credentials
- Pros:
 - TGT remains on user machine
 - GSS-proxy forwards only session keys
 - No contamination of local target machine cred cache
- Cons:
 - Works only with pure GSSAPI applications, can't do direct krb5 calls



Call to action

- Please stop building applications that accept exclusively a “simple” user/password for authentication
 - Even (or especially) web apps
- It is very nice if you can support Kerberos SSO
 - Use GSSAPI, not Krb5 API directly
 - Alternatively use SASL (gives you PLAIN, GSSAPI, EXTERNAL, .., auth)
- For web applications:
 - use apache and mod_auth_kerb (RFC4559)
 - implement the RFC on your own.
 - use form based auth as a fallback.

